

# ESCAPEVR

## THE BASEMENT

From a small Munich-based startup comes one of the first VR escape games ever, the first one being available in an IMAX VR Arcade, and one of few without a creepy theme.

You find yourself locked in a basement with nothing else than a bed, a toilet, and some dishes. Can you escape? Explore the environment, solve puzzles, discover useful items, investigate clues, and find your way through a total of seven rooms in three areas to –hopefully– escape!

Will you take on the challenge? Will you manage to escape the basement?

### Key Features

- 7 rooms in 3 distinct areas, making up a total of 130 m<sup>2</sup> – *not just a single room*
- Over 200 items to interact with – *which will be the right ones?*
- More than a dozen logical puzzles – *no rabbits conjured out of hats*
- Great visuals with hyperrealistic surfaces and interactions – *lose yourself in the game*
- Built-in hint system – *frustration-free packaging*

<b>GAME</b>	ESCAPEVR: THE BASEMENT
<b>DEVELOPER</b>	SOURCENITY
<b>FORMAT</b>	PC (VIRTUAL REALITY)
<b>VR HEADSETS</b>	HTC VIVE, OCULUS RIFT
<b>PLATFORMS</b>	STEAM, OCULUS, VIVEPORT
<b>RELEASE</b>	07/NOV/2017
<b>PRICE</b>	\$8.99 - €8.99
<b>WEBSITES</b>	SOURCENITY.COM ESCAPEVR.NET
<b>SOCIAL MEDIA</b>	FACEBOOK.COM/SOURCENITY YOUTUBE.COM/C/SOURCENITY

